

---

The Board meets on the second Tuesday of each month at 5:00 p.m. On holidays, or when a conflict occurs, the meeting may be held at an alternate time and/or date, which will be posted in the designated places.

**I. CALL TO ORDER, ROLL CALL, WELCOME AND PLEDGE OF ALLEGIANCE**

**II. PUBLIC PARTICIPATION**

- A. Student Council
  - i. Student Council Presentation
- B. Melba FFA
  - i. FFA Presentation

**III. CONSENT AGENDA**

- A. Approval of Agenda
- B. Approval of Board Minutes
  - i. Approve Board Minutes for 02.14.2023
- C. Approval of Previous Month's Bills and misc. hand checks
  - i. Approval of Bills and Misc. Hand Checks
- D. Approval of Elementary and Jr./Sr. High School Financial Reports
  - i. Approval of Elementary School Financial Reports.
  - ii. Approval of JR/SR High Financial Reports.

**IV. SPECIAL REPORTS**

- A. Student Numbers

**V. OLD BUSINESS**

- A. There is no old business

**VI. New Business**

- A. Dis/Approve Personnel Report
- B. Dis/Approve Open Enrollment
- C. Dis/Approve Senior Project - Jaime Leavitt
- D. Dis/Approve Facility Use Request Youth Baseball
- E. Dis/Approve Facility Use Request Little League T-Ball & Coach Pitch
- F. Dis/Approve Extended Trip Request FCCLA SLC
- G. Dis/Approve Extended Trip Request FFA SLC

**H. EXECUTIVE SESSION**

- i. \_\_\_\_\_ (Board Member) moves that the board, pursuant to Idaho Code 74-206, convene in executive session for the purpose of discussing matters pertaining to negotiations, property and/or personnel. Following discussion, the Board will reconvene into open session to take Board action on matters discussed in the executive session and/or adjourn this meeting.
- I. Dis/Approve JUUL Litigation Action

**VII. STANDING REPORTS**

- A. Superintendent Report
- B. Elementary Report
  - i. Principal's Elementary Report
- C. High School Report
  - i. Principal's JR/SR High School Report
  - ii. VP JR/SR High School Report
- D. Business Manager Budget Report

**VIII. FOR INFORMATION ONLY**

- A. Athletic Update

B. Upcoming Events

**IX. ADJOURNMENT**